

Tradeoffs in Massively Parallel Analytical Systems MIT IAP Talk 1/10/2013

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Assumptions

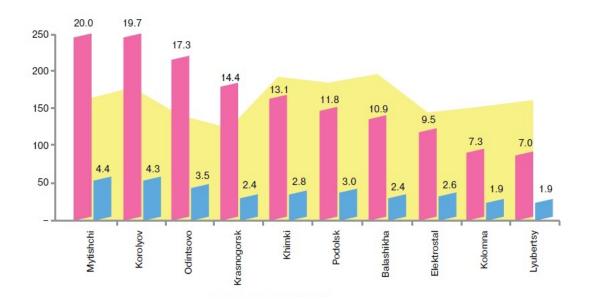
- Transactional Workloads (Oracle, SQL Server)
 - Large # transactions per second (thousands)
 - Each transaction involves a few rows on average
 - Example: Credit Card transaction processing



Assumptions

Analytic Workloads

- Fewer transactions per second (10s)
- Each transaction touches large number of rows
- Example: Aggregate sales by region



Analytic Systems: Criteria for Inclusion

Massively Parallel Processing (MPP)

Often suggested as solutions for Analytics or Big Data

Distributed Systems – run on a bunch of 64-bit Linux commodity servers, don't rely on a shared disk or filesystem

Freely Available (at least to try)



Systems Compared – Parallel Databases

- Vertica/HP, Greenplum/EMC, etc.
- Native distributed databases (not grafted on to a shared disk system)
- SQL as native query language
- JDBC/ODCB/etc. Programming APIs





Systems Compared – Hadoop

- Software library for distributed processing of large datasets across clusters of computes using simple programming model (Map/Reduce)"
- Includes a distributed file system, HDFS
- Open Source clone of Google's GFS/MapReduce administered by Apache Software Foundation



Systems Compared – Hive

- "Dataware house system for Hadoop"
- SQL-like language (HiveQL) on top of Hadoop
- A way to bind structure to data in HDFS
- Compiles queries to Hadoop Map/Reduce jobs



Systems Compared – Pig

- "High level language for data analysis programs"
- Dataflow language, Pig Latin, on top of Hadoop
- Compiles down to Hadoop Map/Reduce jobs



Systems Compared – HBase

- Key Value store which can host "very large tables -billions of rows X millions of columns -- atop clusters of commodity hardware."
- Open Source clone of Google's Big Table
- Not really design for Analytical workloads, but included out of interest and common confusion



Now is a good time to point out...

I work for Vertica/HP

I wrote a lot of its SQL optimizer

I am not a NoSQL fanboy
 Know SQL before you NoSQL

Now is a good time to point out...

►My opinions:

- Relational model (aka SQL) works fine for Big Data
- Legacy RDBMS implementations were designed and matured for different workloads and hardware

►My evidence: Vertica has

- -600+ Customers
- At least 3 customers with more than 1PB in single instance **production** databases (continually load and query)
- At least one customer which has loaded (and queries) 10,000,000,000,000 (10T) rows in a single table

Moving on



Rest of the talk focused on the tradeoffs

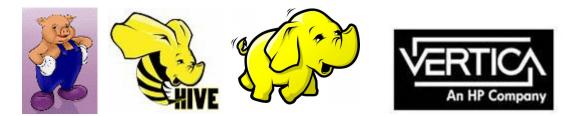
www.vertica.com

Handling Single Row Operations

- CRUD Operations on a single record at a time: Create Read Update Delete
- Sometimes referred to as 'Point Queries' as they lookup ~1 record based on key
- Don't confuse storing / retrieving a huge number of keys (aka one key per web page) with analysis (e.g. trend identification for human consumption)

Handling Single Row Operations

- Analytic Systems are typically bad for single row operations:
- Vertica + other parallel databases, Hadoop (MapReduce), Pig, Hive
- Optimized for large number of rows per operation
 - Startup time to begin execution going often dominates for small workloads
 - Incremental cost per row is very small



Handling Single Row Operations

- Key/Value and Document Stores excel at single row operations
- Design point is to handle large numbers of individual CRUD operations and they do it very well
- HBase



Declarative vs Procedural Analytics

- Declarative Analytics: Specify what you want, system figures out how to compute it.
- Pros:
 - Abstraction frees you from lots of nasty details
 - You don't have to know how to program, only write queries \rightarrow much larger number of potential users
- Cons:
 - Hope you can express what you want in SQL or equivalent/derivative.
- Vertica + other parallel databases, Hive, Pig







Declarative vs Procedural Analytics

- Procedural Analytics: Explicitly specify computation in your language using APIs provided by system.
- Pros:
 - Can compute 'anything' with SMOP*
 - Commonly preferred (at least at first) by programmers
- Cons:
 - Must be a programmer to use
 - Significant amounts of code for simple questions
- ► Hadoop, *Pig*, HBase





- "Processing Unstructured Data" is a fallacy
- The tradeoff is really when you bind structure to the data for processing.



- If you bind structure to the data at load time:
 Pros:
 - System can optimized physical structures based on the data structure resulting in faster query processing
- Cons
 - Need to spend time declare your schema before you can even load it, less flexibility
- Vertica + other parallel databases



- If you bind structure to the data at query time
- Pros:
 - Lower startup cost: can just load data without defining / determining its structure
- Cons
 - Slower query processing due to general physical data structures. Limited optimization potential (data is opaque until runtime)
- Hadoop (MapReduce), Pig, Hive



- If you never bind structure to the data
- Pros:
 - System is very simple, handles keys and opaque data items
- Cons
 - Optimization potential (other than CRUD) is nonexistent.
- HBase and other key-value stores



Latency between load and querability

How long between when you tell the system to load data and when you can access it via queries?



Latency between load and querability

- ► High ~ minutes
 - Significant per-job startup overhead
 - Hadoop, Pig, Hive



- Medium ~ 100s of milliseconds
 - Parse / Validate / Optimize incoming data
 - Vertica + other parallel databases
- Low ~ milliseconds
 - Working set is all in memory
 - HBase





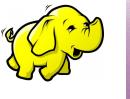
Consistency

- What happens if two people put data in at once?
- What happens if two people take data out at the same time (do they see the same thing)?
- What happens if someone looks at two different tables at the same time?



Consistency

- Strong
 - ACID consistency via transactions
 - Vertica + other parallel databases
- Limited
 - Strong consistency for a particular key, no cross key consistency
 - HBase
- ► None
 - Consistency, if needed, guaranteed by application layer
 - Hadoop (MapReduce), Pig, Hive











Cost Structures

Greater Upfront Investment

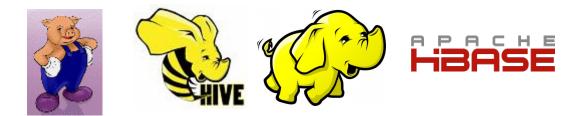
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- Greater Capital Expense (CapEx)
- Commercial software requires
 - License fees before any production deployment
 - Ongoing tech support pre-paid
- Vertica and other parallel databases + "Enterprise" distributions of H* systems (e.g. Cloudera, Hortonworks)



Cost Structures

- Greater Operational Expense (OpEx):
- Open source + community support means initial CapEx is close to \$0; ongoing OpEx is higher
- Less efficient hardware usage
- Less mature (but maturing) documentation, integrations with existing applications, user base, etc.
- Hadoop (MapReduce), Hive, Pig, HBase



Thank you

• Questions?

